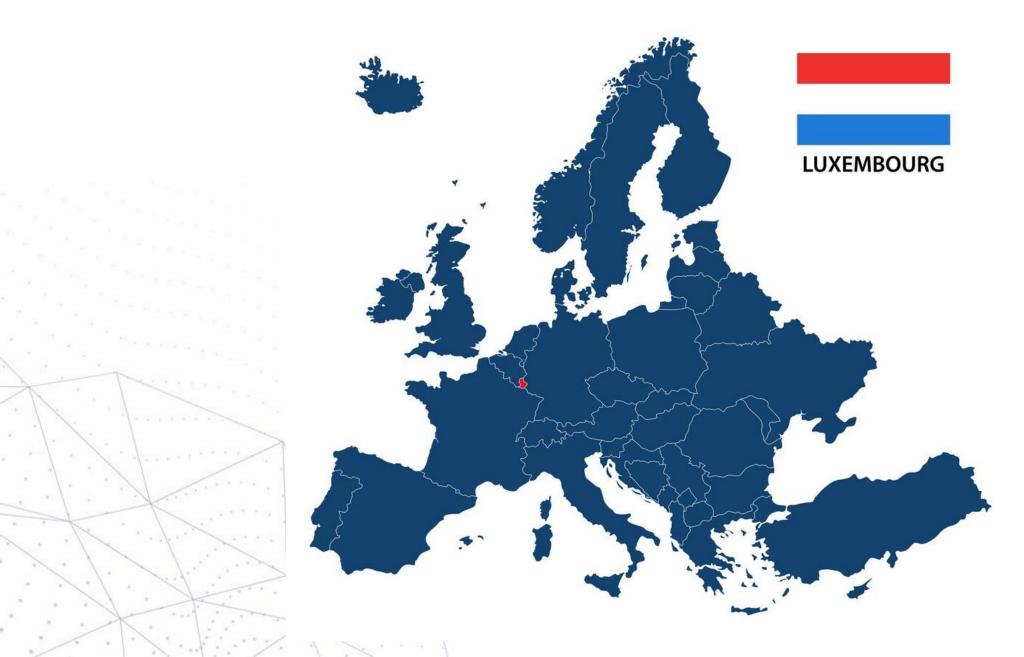


# SNT

Towards Automating the Design of Autonomous Robot Swarms

Dr. Grégoire Danoy









## The University of Luxembourg

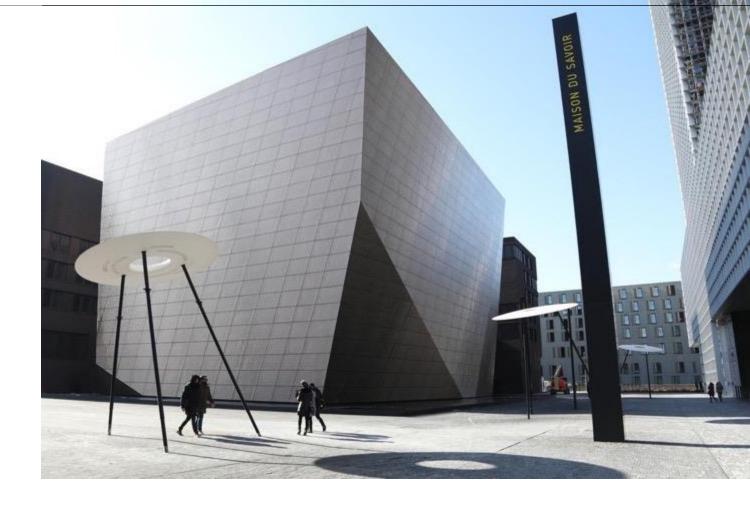
The University of Luxembourg is a research university with a distinctly **international**, **multilingual** and **interdisciplinary** character.





25<sup>th</sup> Young University 4<sup>th</sup> International outlook Top 125 in Computer Science

worldwide in the Times Higher Education (THE) World University Rankings 2023









7000+ students

**1000+** PhDs

1 n **60%** international

students

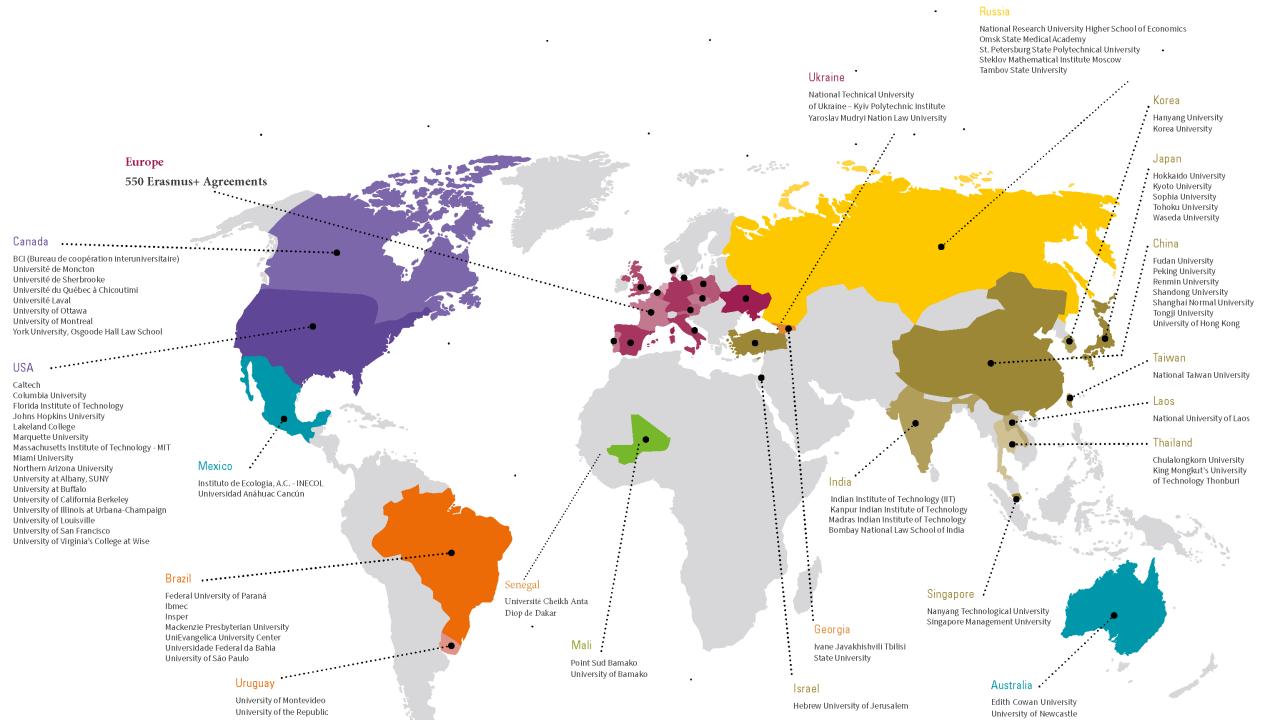
135 nationalities

faculty members

300







## Parallel Computing and Optimisation Group

#### http://pcog.uni.lu

#### **Research Topics:**

- Parallel/Decentralised computing
- Optimisation/Search/Learning

#### Aim:

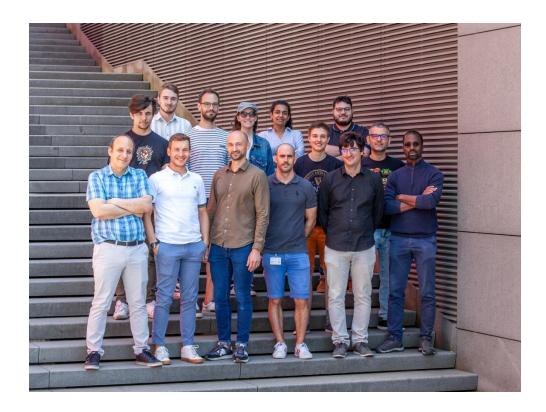
 Efficient, scalable and robust solutions to solve large-scale discrete/combinatorial problems.

#### Applications:

- Robust/sustainable/efficient HPC/Grid/Cloud/IoT
- Unmanned Autonomous Systems (UAS)
- Next generation networks and protocols
- Systems Bio-medicine
- Information/Document Management for Bio and Finance

#### Management:

Head: Dr. Grégoire Danoy





18+ researchers

**1** Professor | Rese

Research Scientist

8 Postdocs

PhD students

13 nationalities



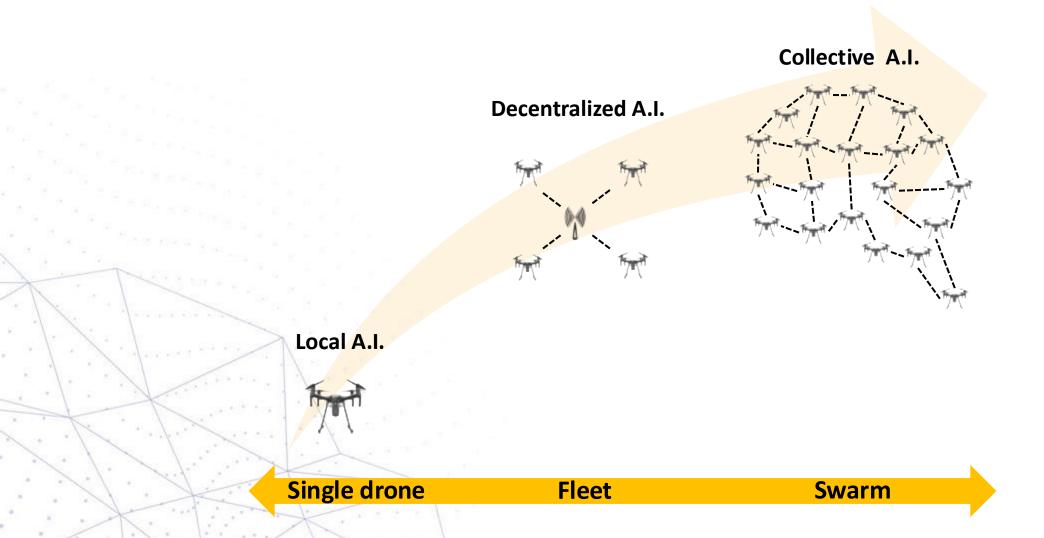


## Autonomous Robot Swarms (ARS)



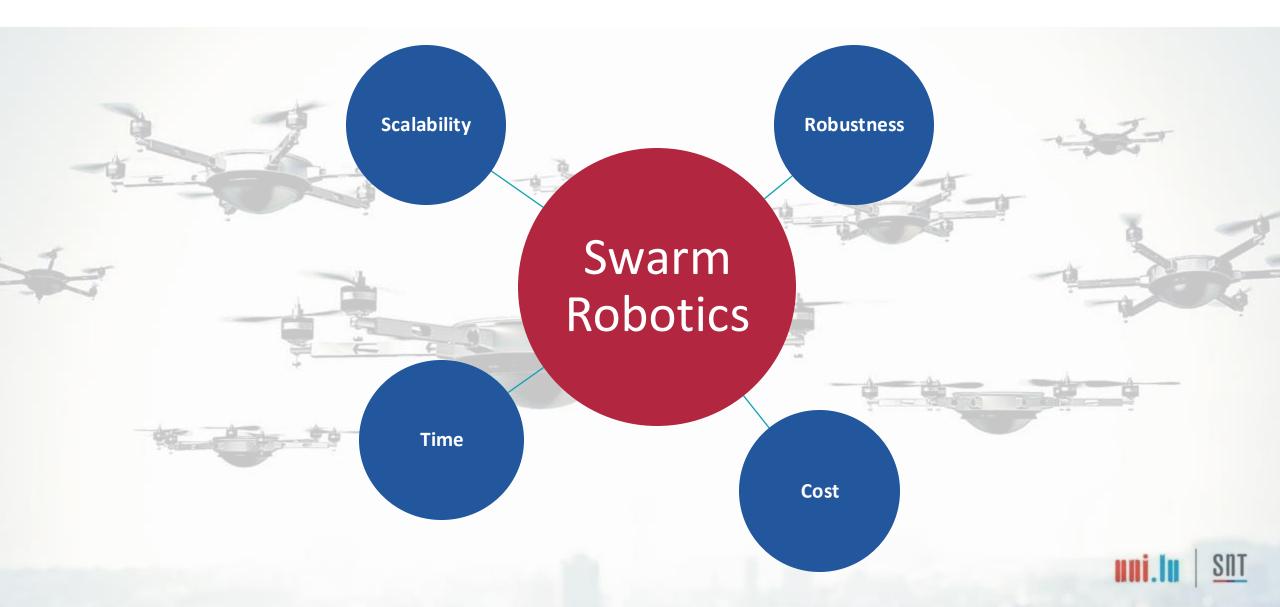


### What is an autonomous robot swarm?





## Why swarm robotics?



### Our swarm research focus

- Swarm mobility, management & optimisation
- Challenges -> Emergence
- Designing local behaviours that will lead to efficient global mission execution





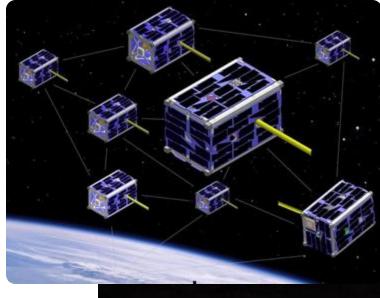


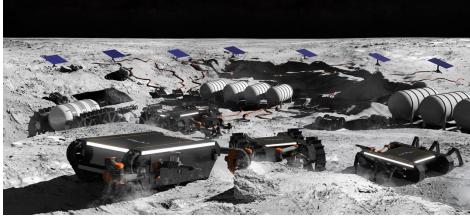
## What for?



Source: Hylio







Source: OffWorld



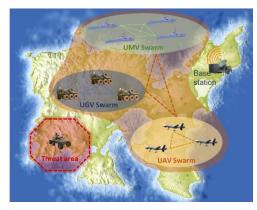


Source: Korean Air

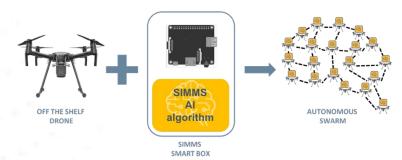
## **Drone Swarms – Key Projects**

Surveillance & Tracking with Multi-Level Swarm Ground Control Station

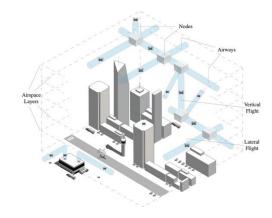
Surveillance & Tracking with Multi-Swarm Systems



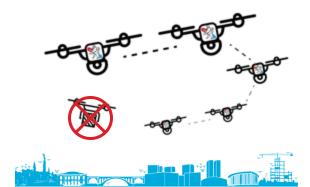
Technology Transfer – Swarming technology



#### Distributed Drone Traffic Management



Counter Drone Systems















## SwarmLab - The Swarm Intelligence Lab @ Uni.lu

The SwarmLab aims to develop and experiment swarm intelligence algorithms using interconnected robots that solve problems in a realistic setting.





- Ground robots: GCtronic E-Puck 2
- Nano drones: Bitcraze Crazyflie 2.1
- Indoor drone flying arena with optically-based positioning system
- Lab Manager: Dr. Grégoire Danoy





# **Educating Through Research Practice**





## **Project-based learning**

Master in Computer Science (MICS) – Since 2008 (with Prof. Bouvry)

#### Pedagogical Approach: Research-Driven, Project-Based Learning

- One-semester, 100% project-based course
- Real-world research problems proposed & supervised by researchers
- Final deliverable: research-style article + oral presentation

#### **learning Outcomes**

- Understand and conduct computer science research
- Apply optimisation theory & software development principles
- Develop project management and collaboration skills
- Present and defend scientific solutions
- Write a research article for a conference
- Use advanced tools like the UL HPC platform

#### Strategic Alignment with FSTM Educational Vision

- Interdisciplinary focus: projects co-supervised with LCSB, RUES, INRIA (Grenoble & Nord Europe)
- Research-enhanced learning: real research experience; some projects led to publications
  - → Best Paper Award IEEE CybConf 2017





## Robot Programming with the SwarmLab

Project-Based Learning with Real Robots (Since 2021)

**SwarmLab** (e-puck2 robots)

Hands-on learning: from single robot control to swarm behaviors Enhances engagement and understanding through real-world testing Supports both **Bachelor** and **Master** courses

#### **Bachelor Project**

Search algorithms (BFS, Dijkstra, LRTA\*, etc.)
Comparison of real-time vs. offline methods
Python + Argos simulator → deployment on real robots

#### Master Project (MICS)

Predator-prey tournament using **evolutionary algorithms**Swarm intelligence: predators (group) vs. prey (solo)
Simulation and real-world validation in SwarmLab





# The research we have been doing: Manually Designing Robot Swarms



## **Bio-inspired Approaches**

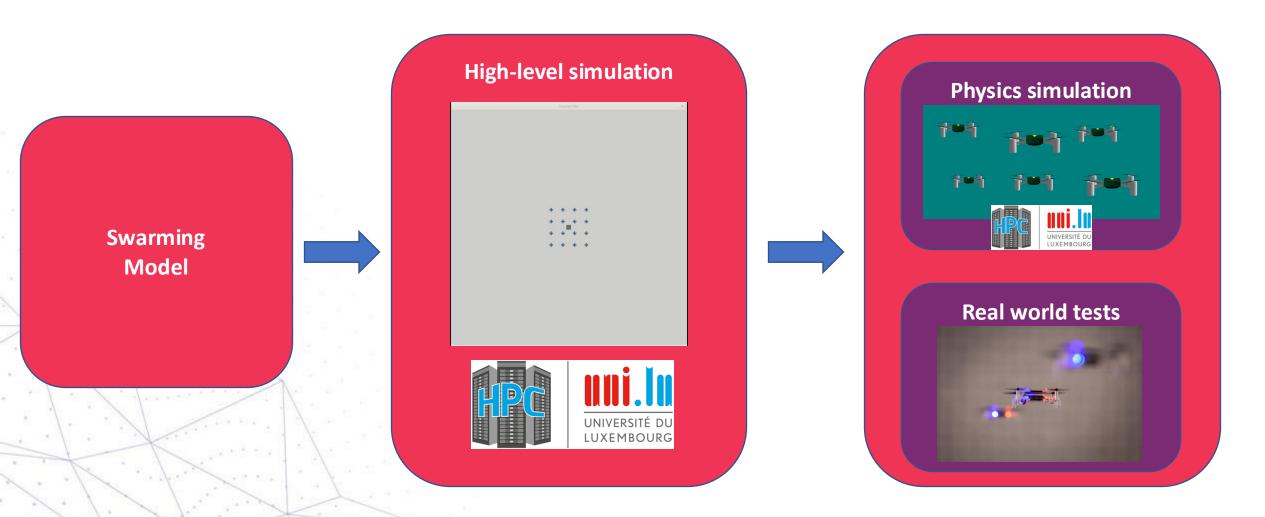








## Manual Design of Bio-inspired Swarm Mobility



More than 10 years of experience in the manual design and validation of swarming models



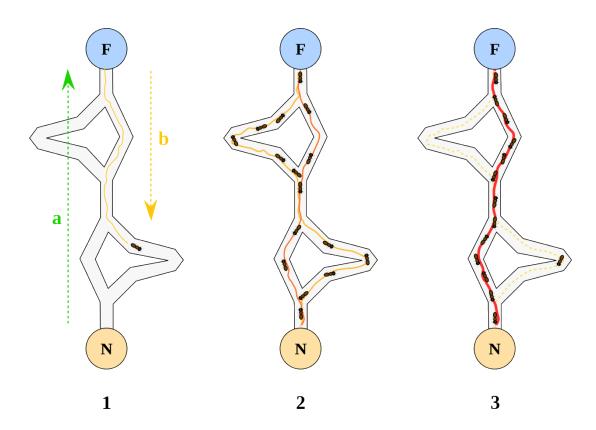


## **Ant Colony Optimization (ACO)**

Able to find shortest route from nest to source

Stigmergy: ants are unsophisticated, but collectively they can perform complex tasks

They communicate using pheromones







#### **Swarms for surveillance**

#### **Objectives**

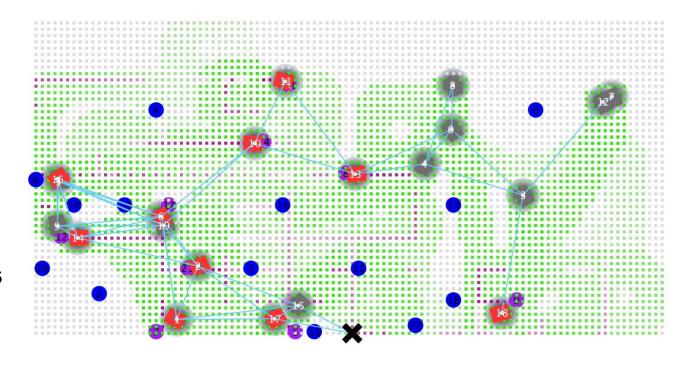
- Area coverage
- Target detection

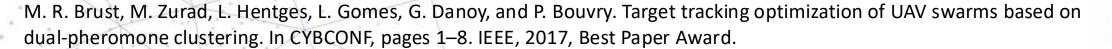
#### **Dual pheromone approach**

- Repulsive: Area coverage
- Attractive: Target tracking

#### Allows to track moving ground targets

With additional improvement on the area coverage





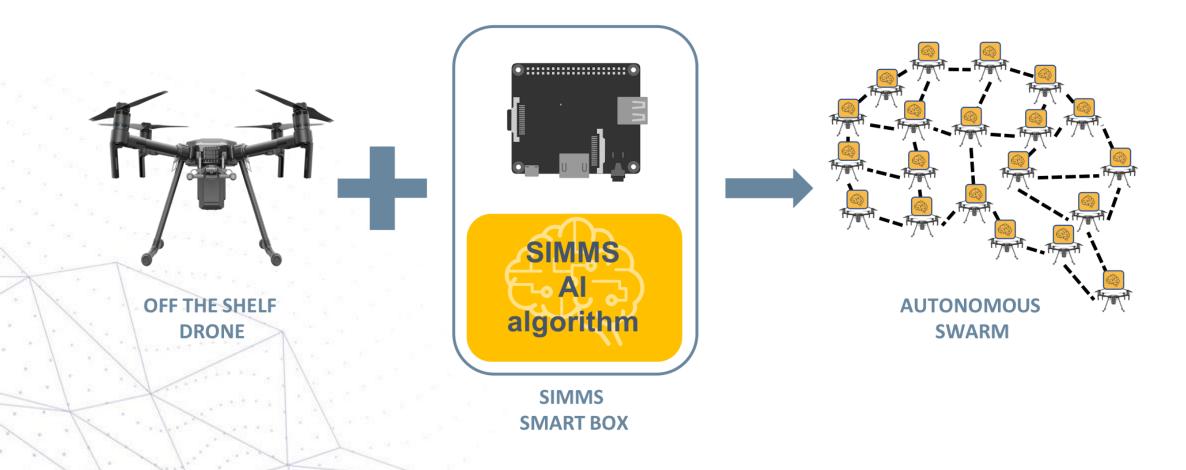


# Manual design of robot swarms – real-world tests



## Bring swarm intelligence to off the shelf drones











## Manual Design of ARS - Summary

- Requires deep domain knowledge + trial-and-error
- Poor generalization to new tasks or environments
- Not feasible for complex, multi-agent, dynamic systems





# Automating the design of robot swarms

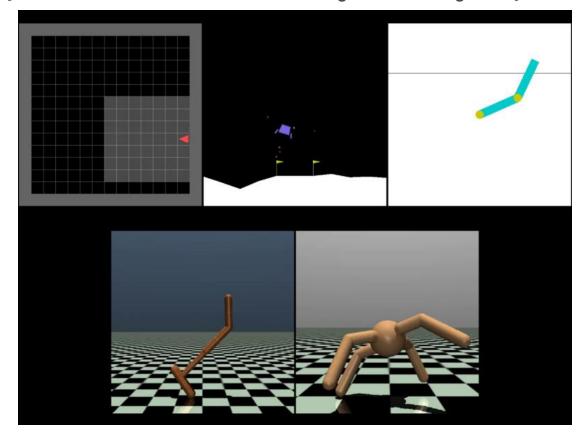






## Automating the search for entirely new "curiosity" algorithms

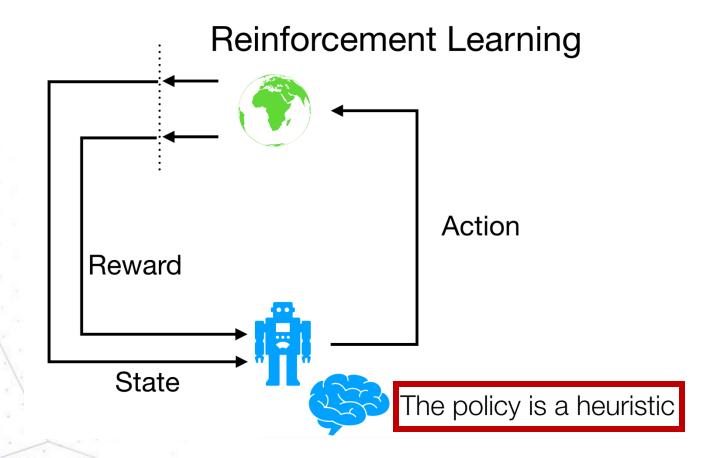
Researchers show that computers can "write" algorithms that adapt to radically different environments better than algorithms designed by humans.







## How to generate swarming behaviours?









## Automatic generation of swarming behaviours

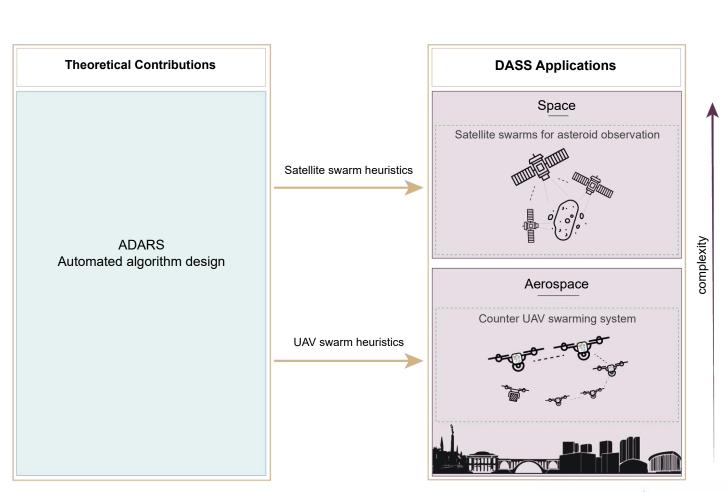
#### http://adars.uni.lu

Automating the Design of Autonomous Robots Swarms

Objective: Obtain efficient, scalable and reusable heuristics

Application domain: Distributed Aerospace and Space Systems









## Reinforcement Learning Environment

#### **States**

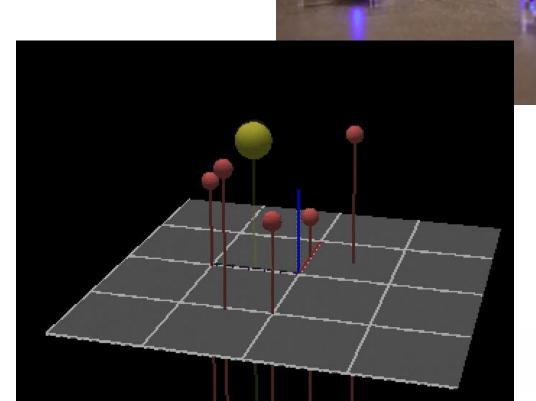
 Each drone perceives x, y, z coordinates of everyone

#### **Actions:**

3D speed vector

#### **Objectives:**

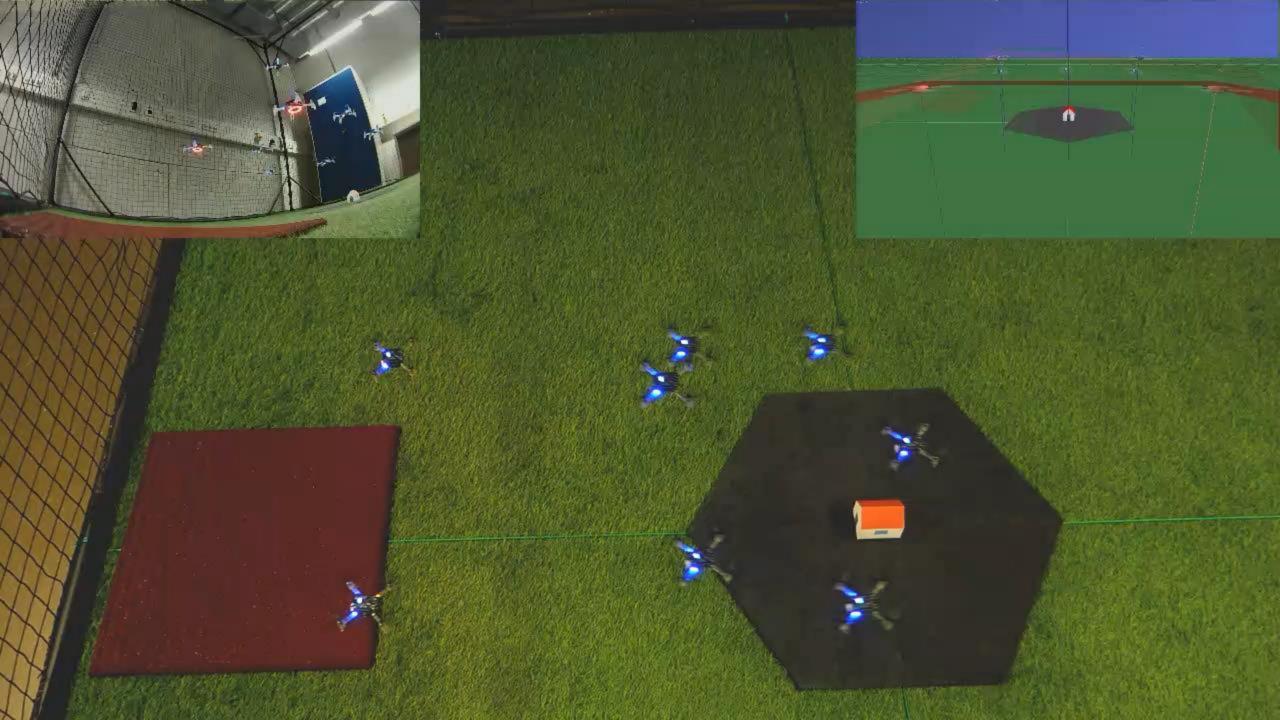
- Close to target
- Far from other agents (avoid collisions & spread)











## Summary



## **Summary**

## Overview of 10+ years of research contributions in swarming algorithm design

#### Towards automated algorithm design

- From manually designed and optimised natureinspired mobility models
- To automated algorithm design via reinforcement learning

#### Bridging the reality gap

- From high-level simulations
- To real-world validations using indoor/outdoor drones

#### Integrating research into teaching

 Hands-on, project-based learning with real robots and HPC platforms





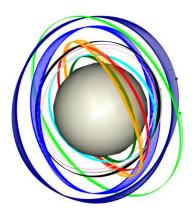
## What's next?





## Swarms also have applications in space!

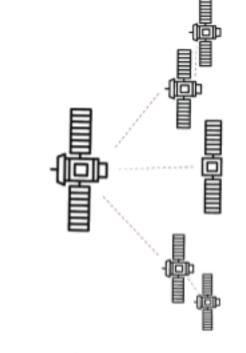
#### Satellite swarms for asteroid observation



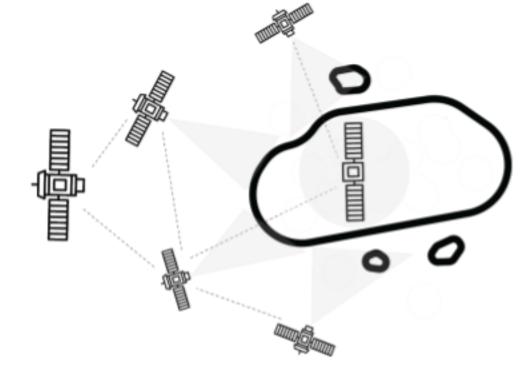




Earth departure







Satellite swarm formation/optimisation for asteroid observation





### **Credits**



Dr. Grégoire Danoy



Lena Maria Hartmann



**Dr. Emmanuel Kieffer** 



Dr. Matthias R. Brust



**Dr. Florian Felten** 



**Dr. Nader Samir Labib** 



Dr. Martin Rosalie



Dr. Gabriel Duflo



**Prof. Pascal Bouvry** 





## uni.lu | <u>snt</u>

## Parallel Computing and Optimisation Group

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